

THE NED

A 6x4 grid of logic gates and components for 'THE NED'. The components include:

- ENTER** (top-left)
- 4 5 OR** (top row, 2nd gate)
- 4 ON** (top row, 3rd gate)
- 2 6 AND** (top row, 4th gate)
- 5 OFF** (2nd row, 1st gate)
- 2 5 NAND** (2nd row, 2nd gate)
- 1 6 AND** (2nd row, 4th gate)
- 3 2 OR** (3rd row, 1st gate)
- 1 6 AND** (3rd row, 2nd gate)
- 1 4 OR** (3rd row, 3rd gate)
- 6 ON** (3rd row, 4th gate)
- 2 OFF** (4th row, 1st gate)
- 6 OFF** (4th row, 2nd gate)
- 3 5 NAND** (4th row, 3rd gate)
- 1 6 OR** (4th row, 4th gate)
- 2 4 NAND** (5th row, 1st gate)
- 3 ON** (5th row, 2nd gate)
- 3 OFF** (5th row, 3rd gate)
- 2 ON** (5th row, 4th gate)
- 5 ON** (6th row, 1st gate)
- 3 5 OR** (6th row, 2nd gate)
- 1 6 NAND** (6th row, 4th gate)
- EXIT** (bottom-right)

Other components include various hexagonal and triangular gates with icons like a lightning bolt, a gear, and a star. Some gates have numerical values like 17, 15, 12, and 20.

THE CLOCK

4 4 4 = 4 ⚠️
 5 5 5 = 5 ⚠️
 6 6 6 = 6 ⚠️

THE HACK

6
2
6

THE SWITCHES

OFF ON OFF ON

1 2 3 4 5 6

2Δ 2Δ 2Δ 2Δ 2Δ 2Δ

ROLL BONUSES

Icons for roll bonuses: lightning bolt, gear, star, and dice.

THE DAMAGE

8Δ 6 5 1 4 5 1
6
5 2 3 1
2
4
8Δ 4 1 5 6 1 3
2 4
3 3 2 6 2
1 4
⚡

RESOURCE EFFECTS

⚡: ⚡ x3
 ⚡⚡: ⚡ x
 ⚡⚡: ⚡ x

A 6x8 grid of resource effects, including icons for lightning bolts, gears, and stars.

THE DAMAGE

Progress bars for damage calculation:

- ⚡
- ⚡
- #
- ⚡
- ⚡⚡
- TOTAL