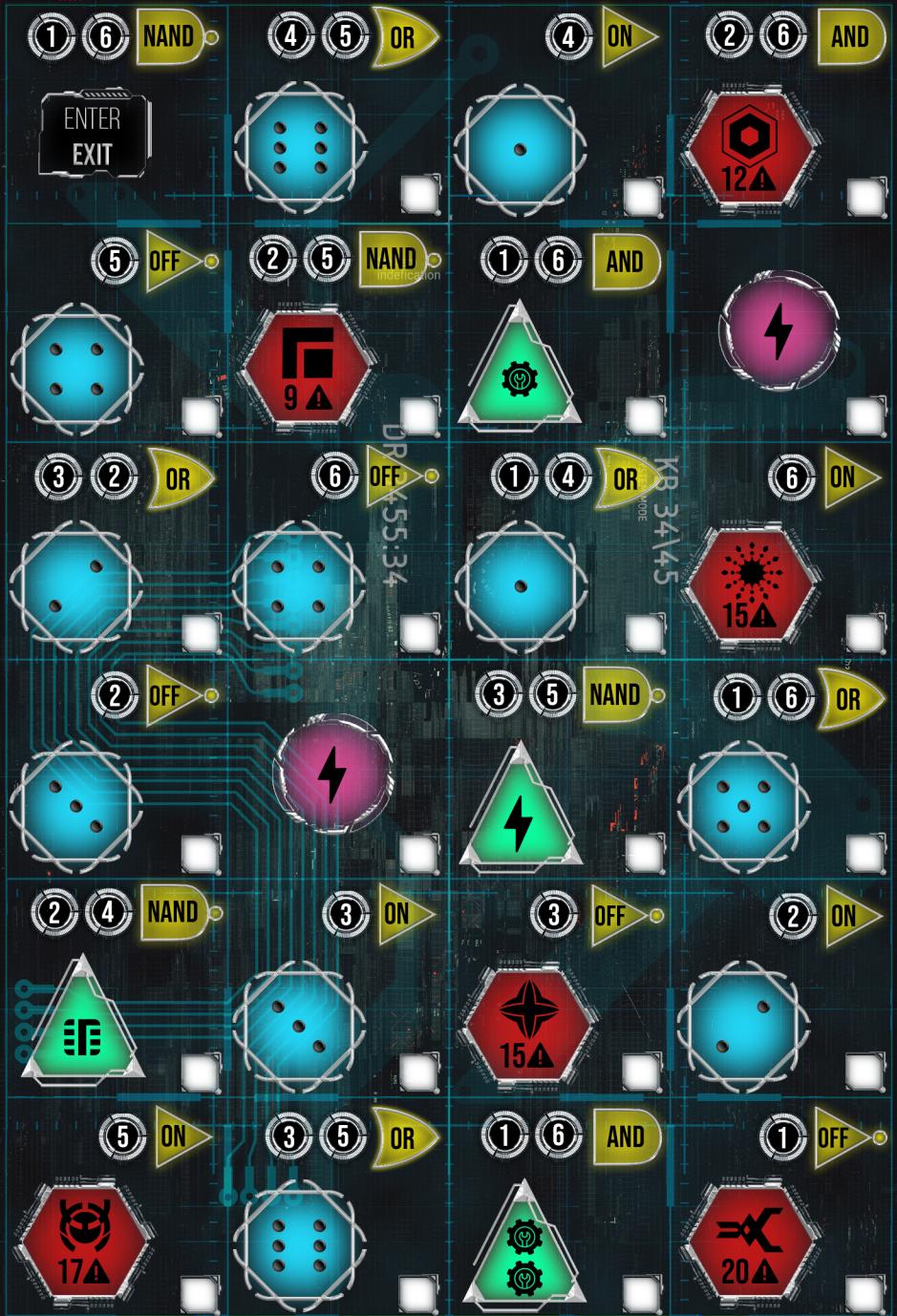


## THE NED



## THE CLOCK

:=4 !  
:=5 !  
:=6 !

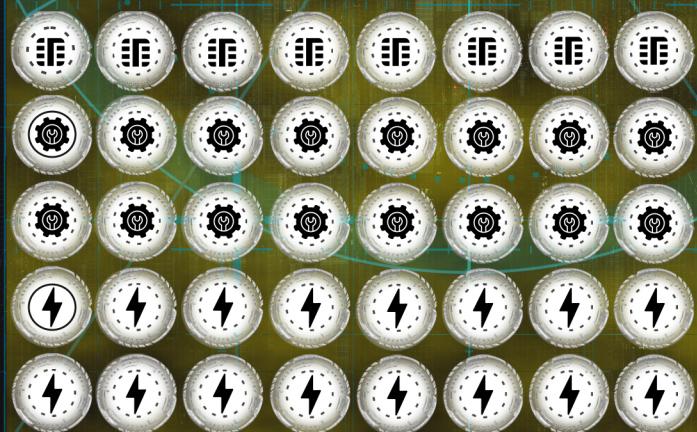
## THE SWITCHES

OFF ON OFF ON

1 2 3 4 5 6  
OFF ON OFF ON OFF ON OFF ON

## RESOURCE EFFECTS

E: 2d6  
EE: 2d6 + 1d6  
E: 2d6 +/- 1d6



## THE HACK

X X X X  
X X X X  
X X X X  
X X X X

## ROLL BONUSES



## THE DAMAGE

+ + +  
# # #  
2d6 1d6 1d6 =  
TOTAL